- 112-108-23. Dice; receipt, storage, inspections, and removal from use. (a) Each facility manager shall ensure that all of the following requirements are met each time dice are received for use in the gaming facility:
- (1) The packages shall be inspected for proper quantity and any obvious damage by at least two employees, one of whom shall be from the table games department and the other from the security department or accounting department.
- (2) The dice shall be recorded in the dice inventory ledgers by a member of the security or accounting department. Any discrepancies in the invoice or packing list or any defects found shall be reported upon discovery to a commission security agent on duty.
- (3) The boxes shall be placed for storage in a primary or secondary storage area by at least two employees, one of whom shall be from the table games department and the other from the security department or accounting department. The primary storage area shall be located in a secure place, the location and physical characteristics of which shall be approved by the commission. Secondary storage areas, if needed, shall be used for the storage of surplus dice. Dice maintained in secondary storage areas shall be transferred to the primary storage area before being distributed to the pits or tables. All secondary storage areas shall be located in secure areas, the location and physical characteristics of which shall be approved by the commission.
- (b) Each primary storage area and each secondary storage area shall have two separate locks. The security department shall maintain one key, and the table games

department shall maintain the other key. No person working in the table games department that is an employee in a lower position than the pit manager or poker room manager may have access to the table games department key for the primary and secondary storage areas.

- (c) A facility manager shall ensure that each dice storage area contains an inventory ledger and that its employees update the ledger when dice are added or removed from that storage area.
- (d) Before the commencement of each gaming day and at other times as may be necessary, the pit manager, poker room manager, or the supervisor, in the presence of a security department employee and after notification to surveillance, shall remove the appropriate number of dice from the primary storage area for that gaming day.
- (e) Before being transported to a pit, all dice shall be recorded on the dice inventory ledger. Both the authorized table games department employee and security department employee shall sign verifying the information.
- (f) Once the dice are removed from the primary storage area, the pit manager, poker room manager, or the supervisor, in the presence of a security department employee, shall take the dice to the pits and distribute the dice to the floor supervisors or directly to the boxperson.
- (1) At the time of receipt of any dice, a boxperson at each craps table shall, in the presence of the floor supervisor, inspect each die with a micrometer or any other instrument approved by the commission that performs the same function, a balancing

caliper, a steel set square, and a magnet. These instruments shall be kept in a compartment at each craps table or pit stand and shall be at all times readily available for use by the commission upon request. The boxperson shall also check the dice to ensure that there is no indication of tampering, flaws, scratches, marks, or other defects that might affect the play of the game. The inspection shall be performed on a flat surface, which allows the dice inspection to be observed by surveillance and by any person near the pit stand.

- (2) Following this inspection, the boxperson shall in the presence of the floor supervisor place the dice in a cup on the table for use in gaming. The dice shall never be left unattended while the dice are at the table.
- (3) The pit manager shall place extra dice in a single locked compartment in the pit stand. The floor supervisor or an employee in a higher position shall have access to the extra dice to be used for that gaming day.
- (4) Any movement of dice after being delivered to the pit shall be made by a pit manager or an employee in a higher position and require a security escort after notifying surveillance. Procedures for the pickup of used dice, including obtaining keys, assigning individuals responsible, and updating inventory ledgers, shall include the following:
  - (A) Transportation of used dice by security;
  - (B) surveillance notification before movement of the dice;
  - (C) time the procedures will be performed;
  - (D) location where the dice will be taken; and

- (E) any other applicable security measures.
- (5) No dice taken from the reserve shall be used for gaming until the dice have been inspected in accordance with this regulation.
- (g) The facility manager shall remove any dice from use if there is any indication of tampering, flaws, or other defects that might affect the integrity or fairness of the game, or at the request of the commission agent on duty.
- (h) At the end of each gaming day or at any other times as may be necessary, a floor supervisor, other than the person who originally inspected the dice, shall visually inspect each die for evidence of tampering. Any evidence of tampering shall be immediately reported to the commission security agent on duty by the completion and delivery of an approved dice discrepancy report.
- (1) Each die showing evidence of tampering shall be placed in a sealed envelope or container.
- (A) All envelopes and containers used to hold or transport dice collected by security shall be transparent.
- (B) A label shall be attached to each envelope or container that identifies the table number, date, and time and shall be signed by the boxperson and floor supervisor.
- (C) The envelopes or containers and the method used to seal the dice shall be designed or constructed so that any tampering is evident.
- (D) The security department employee receiving the die shall sign the original, duplicate, and triplicate copy of the dice discrepancy report and retain the original at the

security office. The duplicate copy shall be delivered to the commission, and the triplicate copy shall be returned to the pit and maintained in a secure place within the pit until collection by a security department employee.

- (2) The procedures for inspecting dice under this subsection shall include the following information:
- (A) A listing of the positions authorized by job description to conduct the inspection;
- (B) a direction that surveillance personnel shall be notified before inspecting the dice;
  - (C) detail about the time and location the inspection will be conducted;
- (D) a listing of the minimum training requirements of persons assigned to conduct the inspections;
- (E) a description of the inspections that will be conducted and how they will be performed, including the use of any special equipment;
  - (F) any other applicable security measures;
- (G) a requirement for immediate notification of the commission security agent on duty and the completion of an incident report describing any flawed, marked, suspect, or missing dice that are noted; and
- (H) a requirement for reconciliation by the security department employee of the number of dice received with the number of dice destroyed or cancelled and any dice still

pending destruction or cancellation. Each discrepancy shall be reported to the commission security agent within two hours.

- (3) All other dice shall be put into envelopes or containers at the end of each gaming day.
- (A) A label shall be attached to each envelope or container that identifies the table number, date, and time and is signed by the boxperson and floor supervisor.
- (B) The envelope or container shall be appropriately sealed and maintained in a secure place within the pit until collection by a security department employee.
- (i) All extra dice in dice reserve that are to be destroyed or cancelled shall be placed in a sealed envelope or container, with a label attached to each envelope or container that identifies the date and time and is signed by the pit manager.
- (j) A security department employee shall collect and sign all envelopes or containers of used dice and any dice in dice reserve that are to be destroyed or cancelled and shall transport the envelopes or containers to the security department for cancellation or destruction. This collection shall occur at the end of each approved gaming day and at any other times as may be necessary. The security department employee shall also collect all triplicate copies of dice discrepancy reports, if any. No dice that have been placed in a cup for use in gaming shall remain on a table for more than 24 hours.
- (k) A pit manager or supervisor of the pit manager may collect all extra dice in dice reserve at the end of each gaming day or at least once each gaming day as designated

by the facility manager and approved by the commission, and at any other times as may be necessary.

- (1) If collected, dice shall be returned to the primary storage area.
- (2) If not collected, all dice in dice reserve shall be reinspected before use for gaming.
- (l) The facility manager's internal control system shall include approval procedures for the following:
- (1) A dice inventory system that shall include, at a minimum, documenting the following:
  - (A) The balance of dice on hand;
  - (B) the dice removed from storage;
  - (C) the dice returned to storage or received from the manufacturer;
  - (D) the date of the transaction; and
  - (E) the signature of each individual involved:;
- (2) a reconciliation on a daily basis of the dice distributed, the dice destroyed and cancelled, the dice returned to the primary storage area and, if any, the dice in dice reserve; and
- (3) a physical inventory of the dice performed at least once every three months and meeting the following requirements:

- (A) This inventory shall be performed by an employee from the internal audit department or a supervisor from the cashier's cage, or accounting department and shall be verified to the balance of dice on hand required in paragraph (l)(1)(A);
- (B) each discrepancy shall immediately be reported to the commission agent on duty; and
- (C) the employees conducting this inventory shall make an entry and sign the dice inventory ledger in a manner that clearly distinguishes this count as the quarterly inventory.
- (m)(1) Cancellation shall occur by drilling a circular hole of at least 3/16 of an inch in diameter through the center of each die or any other method approved by the commission.
- (2) Destruction shall occur by shredding or any other method approved by the commission.
- (3) The destruction and cancellation of dice shall take place in a secure place, the location and physical characteristics of which shall be approved by the commission.
- (4) Dice cancellation and destruction record shall be maintained indicating the date and time of cancellation or destruction, quantity of dice to be cancelled or destroyed, and the individuals responsible for cancellation or destruction.
  - (5) Procedures for cancelling or destroying dice shall include the following:
  - (A) The positions authorized by job description to cancel or destroy dice;
  - (B) surveillance notification before cancellation or destruction of the dice;

- (C) time and location the cancellation or destruction will be conducted;
- (D) specifically how cancellation or destruction will be accomplished, including the use of any special equipment; and
  - (E) other applicable security measures.
- (6) Each facility manager shall notify the commission security agent of any flawed, marked, or suspect dice that are discovered during the cancellation or destruction process.
- (n) Evidence of tampering, marks, alterations, missing or additional dice or anything that might indicate unfair play discovered shall be reported to the commission by the completion and delivery of a dice discrepancy report.
- (1) The report shall accompany the dice when delivered to the commission security agent on duty.
- (2) The dice shall be retained for further inspection by the commission security agent on duty.
- (3) The commission agent receiving the report shall sign the dice discrepancy report and retain the original at the commission office. (Authorized by and implementing K.S.A. 2010 Supp. 74-8772; effective Jan. 8, 2010; amended December 9, 2011.)